## On the Relationship Between Natural Frequency and -3dB Bandwidth for a Second-Order System

Second-order, negative feedback systems have both a –3dB (or, half-power) bandwidth and a natural frequency of oscillation. When choosing design characteristics for such systems, it can be useful to know how these parameters are related to each other.

The transfer function for a second-order system is:

$$H(s) = \frac{\omega_n^2}{s^2 + 2\zeta \omega_n s + \omega_n^2}$$
(1)

where:

is the natural frequency of the loop, in radians/s is the loop damping factor, between 0 and 1

Substituting for the frequency domain, we get:

 $\omega_{n}$ 

ζ

$$h(j\omega) = \frac{\omega_n^2}{(j\omega)^2 + 2\zeta\omega_n(j\omega) + \omega_n^2}$$
(2)

This can be re-written as:

$$h(j\omega) = \frac{1}{1 - \left(\frac{\omega}{\omega_n}\right)^2 + j2\zeta\left(\frac{\omega}{\omega_n}\right)}$$
(3)

To derive the system bandwidth, we first want transfer function magnitude:

$$\mathbf{h}(j\omega) = \frac{1}{\left[ \left( 1 - \left( \frac{\omega}{\omega_n} \right)^2 \right)^2 + \left[ 2\zeta \left( \frac{\omega}{\omega_n} \right) \right]^2 \right]^{\frac{1}{2}}}$$
(4)

Bandwidth is defined as the point where output power falls to half its low-frequency value:

$$\left|\mathbf{h}(j\omega)\right|^2 = \frac{1}{2} \tag{5}$$

Combining (4) and (5), taking the inverse, and collecting terms to one side, we get:

$$\left[1 - \left(\frac{\omega}{\omega_n}\right)^2\right]^2 + \left[2\zeta\left(\frac{\omega}{\omega_n}\right)\right]^2 - 2 = 0$$
(6)

If we expand, and re-combine terms, we get:

$$\left(\frac{\omega}{\omega_n}\right)^4 + 2\left(\frac{\omega}{\omega_n}\right)^2 \left(2\zeta^2 - 1\right) - 1 = 0$$
(7)

This expression is quadratic in  $\left(\frac{\omega}{\omega_n}\right)^2$ . If we solve the quadratic for the positive root, we get:

$$\left(\frac{\omega}{\omega_n}\right)^2 = \left(1 - 2\zeta^2\right) + \sqrt{\left(2\zeta^2 - 1\right)^2 + 1}$$
(8)

Now, the 3dB bandwidth is:

$$\omega_{\rm 3dB} = \omega_n \sqrt{\left(1 - 2\zeta^2\right) + \sqrt{\left(2\zeta^2 - 1\right)^2 + 1}}$$
(9)

At this point, it's interesting to note that expression (9) is not reported in precisely the same way everywhere. In particular, one version of the PCI-E Base Specification shows plus signs where the above expression shows minus signs<sup>1</sup>. This indicates either that there is a typo in that document, or that there is an error in the analysis. To verify this, suppose we try a test case.

## A simple test case:

When is Natural Frequency the same as -3dB Bandwidth?

From (9), normalizing and squaring:

$$1 = (1 - 2\zeta^{2}) + \sqrt{(2\zeta^{2} - 1)^{2} + 1}$$
(T1)

Re-arranging terms:

$$2\zeta^{2} = \sqrt{\left(2\zeta^{2} - 1\right)^{2} + 1}$$
(T2)

Squaring again, and expanding:

$$4\zeta^4 = 4\zeta^4 - 4\zeta^2 + 1 + 1$$
 (T3)

Re-arranging terms:

$$\zeta^{2} = \frac{1}{2}, \ \zeta = \frac{1}{\sqrt{2}} = 0.7071 \ \text{(Critical Damping)}$$
(T4)

Notice that the result, (T4), is a 'real' value. When plus signs are substituted in (9), we get an imaginary value for damping factor. A system with an imaginary damping factor is not realizable.

<sup>&</sup>lt;sup>1</sup> Expression 4-5, page 227 of "PCI Express Base Specification Rev 1.1, March 28 2005", http://www.pcisig.com/home